

# Eduardo Hilário

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## Software Engineer Summary

Solution-oriented Software Engineer with 5+ years of experience, with a background in design and technical content production, bringing a holistic approach to software development. Proficient in web development and reactive frameworks like React and Vue, with expertise in developing and optimizing websites and web applications using clean code and performance-driven practices. Skilled in backend development with technologies such as Node.js and Laravel, and experienced in mobile development using Flutter and React Native.

## Professional Experience

*Ckreativ - Imbituba, Brazil*

**Software Engineer**

**March 2022 - September 2024**

- Contributed to the success of over 25 businesses by enhancing the reliability and usability of an ERP platform through continuous improvements to UX and maintenance, utilizing a comprehensive technology stack including Vue.js 2-3, Laravel 8-10, Bootstrap, Git, MySQL, Nginx, and AWS EC2 to deliver scalable and impactful solutions.
- Led the development of an AI-powered chatbot designed to answer natural language questions in under 50 seconds, leveraging databases with over 7 years of business knowledge. Implemented solutions adhering to ethical standards with a robust stack comprising Nuxt.js/Vue.js, TypeScript, Python, Laravel/PHP, TailwindCSS, Docker, LangChain, Dataherald, AWS EC2, AWS Lambda, Nginx, MongoDB, and GitHub Actions.
- Boosted sales conversion efficiency by 40% through the design and improvement of a UX-focused B2B mobile application used by over 500 professionals across 4+ states. Enhanced adoption rates by simplifying user onboarding and reduced support ticket volumes by 80% through a high-quality stack including Flutter/Dart, Figma, Material Design System, Git, Xcode, App Store, and Play Store.
- Increased client acquisition efficiency by 15% by streamlining a SaaS billing platform integration with Stripe. Utilized a technology stack emphasizing scalability and efficiency, including Vue.js, TypeScript, Vitest, Laravel, AWS RDS, AWS Amplify, SQLite, and MySQL.

*Brick Abode - Florianópolis, Brazil*

**Technical Content Producer**

**November 2019 - March 2021**

- Assisted in developing advanced audiovisual production workflows and managed high-performance recording hardware, reducing post-production time by 80% and improving the technical quality of delivered materials.
- Led the development of a streamlined production line for over 200 freelance project videos, focusing on individual recording setups. Efficiently structured workflows including camera configuration, high-quality audio capture, green screen utilization, and professional lighting.
- Collaborated with the team to implement Python-based automation for editing and direct uploads via YouTube API.

*GETMORE - Florianópolis, Brazil*

**UI Designer**

**March 2019 - September 2019**

- Specialized in UI design, developing high-complexity wireframes and prototypes for key clients such as YALO, accelerating the approval process by 25%. Designed e-mail marketing layouts for major brands like Unilever and Banco Next, contributing to a 15% increase in campaign conversion rates.
- Acted as a design generalist, creating over 30 presentations and layouts for print and digital media, optimizing internal and external company communication, and improving team engagement by 20%.

**Education**

*UNINTER - Florianópolis, Brazil*

**Computer Science, Bachelor's degree**

**January 2025 - January 2029**

*Universidade Federal de Santa Catarina - Florianópolis, Brazil*

**Design, Bachelor's degree**

**March 2016 - February 2022**

**Skills**

**Languages**

JavaScript, Python, PHP, Dart

**Frontend**

React.js, Next.js, Vue.js, Nuxt, CSS, TailwindCSS, Bootstrap, Sass, HTML, jQuery, Vite, Webpack

**Backend**

JavaScript, Node.js, Express.js, PHP, Laravel, Python, FastAPI, Nginx, GraphQL

**Data**

PostgreSQL, MySQL, MariaDB, SQLite, MongoDB

**Cloud**

AWS, Vercel, GitHub Actions

**Mobile**

Flutter, React Native

**Testing**

Vitest, Jest, Puppeteer

**Tooling**

Docker, Bash, PowerShell, Operating Systems, Windows, Linux, macOS

**Design**

Figma, Adobe, Photoshop, Illustrator, Premiere, After Effects